

Thomas Malaguti

KHÔRA
LABORATORY
FOR BECOMING
PLACES

member
personal CV

QUICK INFO



Thomas Malaguti
Camposanto [MO], Italy
22/05/1987



+39 340 081 39 76 *it*



Architect
OAPPC
Udine, n.1880



Via Ippolito Nievo 16
33019 Tricesimo [UD]
Italy



thomas.malaguti@gmail.com



www.khoralaboratory.eu
www.thomasmalaguti.it

BRIEF

Architect register as number 1880 of OAPPC in Udine. In 2015 he co-fonded the laboratory for becoming places KHÔRA lab. In 2014 he graduated with a Master degree thesis on physical, economical and relational reconstruction strategies in the context of post-earthquake in Emilia: "RIZOMA | Other economy for Emilia after the earthquake". Still he works for the reconstruction. He is editor and graphic designer for the independent magazine MUMBLE.:

He thinks that in contemporary design are fundamental: the reasoning on possible new strategies for overcoming the crisis of the system, economic and social, that we are living; respect for the traditional action of man on the territory; the synergies between the natural and human environment that lead to the emergence of an ecological system; the testing of new technologies, physical and non-physical.

WORK EXPERIENCE

CONSULTALCY WORK

**MINISTRY OF URBAN
DEVELOPMENT
OF THE REPUBLIC OF ALBANIA**
*Rruga Abdi Toptani, Nr. 1,
Tirana, Albania*

*from: June 2016
to: now*

*Design, B.I.M. and 3D modeling,
rendering and visualization*

Second stage of Analysis, Master plan and Design of the Green Corridor between Kukes [AL] Prizren [RKS].

FOUNDER AND MEMBER

KHÔRA LABORATORY
Architecture and Urbanistic organization
*Via Comunale Rovere 28/A, 41034
Finale Emilia, Modena (IT)*

*from: October 2014
to: now*

*Design, B.I.M. and 3D modeling,
rendering and visualization*

Khôra is a multidisciplinary laboratory who deals with urban and architectural meanings. For spaces becoming places. In the Urban Planning, Design and Architecture fields.

WORK in Architecture Firm

MARCO BERNARDI ARCHITETTO
Architecture Firm

from: October 2014
to: now

Work on several projects in the fields of postearthquake reconstruction, cultural property, and private building.

Via Comunale Rovere 28/A, 41034
Finale Emilia, Modena (IT)

Design, B.I.M. and 3D modeling,
rendering and visualization

WORK in Design Studio

STUDIO TECNICO GAVIOLI
Design Studio

from: October 2014
to: now

Work on several projects in the fields of postearthquake reconstruction, industry and private building.

Via Comunale Rovere 28/A, 41034
Finale Emilia, Modena (IT)

Design, B.I.M. and 3D modeling,
rendering and visualization

WORK in Architecture and Urbanism firm

METROGRAMMA
Architecture and Urbanism firm

from: July 2014
to: September 2014

Work on a project that entered the “Ristorante della Terrazza” contest promoted by the Triennale of Milan. Visualization of other projects.

Via Giovanni Cadolini 30, 20137
Milano (IT)

Design and rendering

WORK in Architecture and Landscape firm

PAOLO GATTI ARCHITECTURE
Architecture and Landscape firm

June 2014

Work on the design of a private villa near Bergamo.

Via Farosi 5, 41049
Sassuolo, Modena (IT)

Design and rendering

EDUCATION

LICENCED TO PRACTICE ARCHITECTURE

UNIVERSITY OF FERRARA
Department of Architecture

July 2015

Passing exam for the qualification to the profession of architect.

Via Quartieri 8, 44121 Ferrara (IT)

Architect

DEGREE IN ARCHITECTURE

UNIVERSITY OF FERRARA
Department of Architecture

March 2014

Master degree thesis on physical, economical and relational reconstruction strategies in the context of post-earthquake in Emilia.

Via Quartieri 8, 44121 Ferrara (IT)

MA in Architecture

WORKSHOP BY EMILIA-ROMAGNA REGION

“MATERIA PAESAGGIO: knowledge and experience in comparison. The landscape of the reconstruction between plan and project” workshop.

from: February 2013
to: May 2013

Workshop promoted by the Emilia-Romagna Region on reconstruction strategies in the area hit by the 2012 earthquake.

Viale Aldo Moro 52, 40127
Bologna (IT)

Attendance

INTERNATIONAL WORKSHOP BY FAF, ETSAV AND UTL

TESS: Territorial Empowerment and Social Sustainability.

UNIVERSITY OF FERRARA
UNIVERSITAT DE BARCELONA
UNIVERSIDADE DE LISBOA

*from: 2 May 2012
to: 12 May 2012*

Attendance

International Workshop on urban planning that took place in Vicenza.

Vicenza (IT)

WORKSHOP

LANSCAPE AGENCY. Research laboratory of the Architecture Department of the University of Ferrara

Via Quartieri 8, 44121 Ferrara (IT)

*from: March 2011
to: July 2012*

Attendance

Workshop focused on the creation of a project for the requalification of the Neruda kindergarten garden in Ferrara.

SCENOGRAPHY WORKSHOP

UNIVERSITY OF FERRARA
THEATER OF FERRARA

Via Quartieri 8, 44121 Ferrara (IT)

*from: May 2011
to: November 2012*

Attendance

Workshop on the scenic design for the "Histoire du soldat" play; optional scenography course held by Professor Antonio Utili.

HIGH SCHOOL DEGREE

HIGH SCHOOL MORANDO
MORANDI

*Via Digione 20, 41034
Finale Emilia, Modena (IT)*

*from: a.y. '00/'01
to: November a.y. '05/'06*

Student

Experimental project based on sciences, biology and technical drawing.

COMPETENCE AND SKILLS

LANGUAGE PROFICIENCY

<i>Italian</i>	●	<i>English</i>	●	<i>French</i>	●
	●		●		●
	●		●		●
	●		●		●
	●		●		●

TECHNICAL SKILLS AND COMPETENCES

I have a natural aptitude for learning new softwares.

OPERATIVE SYSTEMS / Windows, Mac, Linux

PRODUCTIVITY / Office suite, OpenOffice suite

C.A.D. AND B.I.M. PROGRAMS / Autocad, Allplan, Archicad

3D AND RENDERING / Cinema 4D, Rhinoceros, Google SketchUp

GRAPHICS / Adobe Photoshop, Adobe Illustrator, Adobe InDesign

SOCIAL SKILLS AND COMPETENCES

I learned to interact with people thanks to my work experience, and to sport activities such as playing basketball with then BFE – Basket Finale Emilia team, also as team Captain. This capability was enhanced by attending university courses that promoted teamwork from the very first year.

ORGANISATIONAL SKILLS AND COMPETENCES

Design, management, and office work, together with University workshops allowed me to understand how to manage design processes from the origin of an idea to its presentation and implementation, working together with other team members.

PROFESSIONAL SKILLS AND COMPETENCES

My passion for Architecture, both as design and as building, and for photography drove me to explore digital representation through 3D modeling and post-production, in order to create images that describe a project.

Over the years, I developed a strong passion for theater, especially for Commedia dell'Arte. This is why I took part in several workshops and courses held by many Italian and international actors and directors. Moreover, I staged several plays and created scene designs. Such experiences helped enriching my cultural background and developing my interacting capabilities.

During my high-school years, I started writing and, for many years now, I have contributed to independent magazine "MUMBLE:" (www.mumbleduepunti.it) writing articles about architecture and contemporary society.

PROJECTS

CORRIDOR KUK+PRIZ

<i>Contest</i>	<i>May 2016</i>	Contest for the design of a green corridor between Albania and Kosovo.
<i>Albanian ministry of urban development and kosovan ministry of territorial planning</i>	<i>Landscape and Architectural design</i> <i>First prize</i>	

GARIBALDI SQUARE

<i>Contest</i>	<i>March 2016</i>	Contest for the requalification of the Garibaldi square in Concordia.
<i>Municipality of Concordia sulla Secchia</i>	<i>Urban and Architectural design</i> <i>Attendance</i>	

KRENA: GJAKOVA'S BACKBONE

<i>European 13</i>	<i>June 2015</i>	Contest for the requalification of the city center of Gjakova divided by the Krena river and connections of the city to the entire region.
<i>European and Municipality of Gjakova</i>	<i>Urban and Architectural design</i> <i>Attendance</i>	

GROSSETO, DESIGN THE PRESENT

<i>Contest</i>	<i>January 2015</i>	Contest for the functional and structural requalification of square Caduti di Nassiriya in Grosseto.
<i>Municipality and Order of architects of Grosseto</i>	<i>Urban and Architectural design</i> <i>Selection and exhibition of noteworthy projects</i>	

TERRACE RESTAURANT

<i>Contest</i>	<i>September 2014</i>	The Triennale of Milan requalified its panoramic terrace to offer its audience a new quality restaurant solution.
<i>Triennale of Milan</i>	<i>Architectural design</i> <i>Attendance</i>	

OBA: AURORA BOREALIS ARCTIC OBSERVATORY

<i>Contest</i>	<i>March 2012</i>	International contest for the creation of an Aurora Borealis observatory in Rovaniemi.
<i>ArchMedium</i>	<i>Architectural design</i>	
	<i>Attendance</i>	

URBAN REFLECTIONS

<i>Contest</i>	<i>March 2011</i>	Creation of an urban symbol inspired by containers.
<i>Rotary Club of Genova</i>	<i>Urban design</i>	
	<i>Attendance and publishing</i>	

PEOPLE MEET IN PALLETS

<i>Contest</i>	<i>March 2011</i>	InstantHouse Social Club is a project for a small service building aiming at giving a positive answer to the temporary and 'liquid' condition of contemporary urban landscape. A service network located on the waterways of the EXPO 2015 project is the core theme of the contest submission.
<i>FederLegno Arredo, MADEexpo</i>	<i>Architectural design</i>	
	<i>Special mention</i>	

IMOV: VOLCANOES MUSEUM

<i>Contest</i>	<i>March 2011</i>	Contest for designing the international volcanoes museum on the island of Lanzarote.
<i>ArquIdeas</i>	<i>Architectural design</i>	
	<i>Attendance</i>	

PUBLICATION

- since 2010 various articles on the independent magazine *MUMBLE*;
- 2013, Introduction to the book "Small geography of memory" Antonella Iaschi and Emiliano Rinaldi, Fastina Lente Edizioni, Ferrara.

PRIZES

- 2016, First prize in the contest "Profesionistët e rinj për zhvillimin ndërkufitar" (Young designers to cross-border development);
- 2015, Selection and exhibition of noteworthy projects in the contest "Grosseto, progettare in presente" (Grosseto, design the present);
- 2011, Special mention at in the contest "InstantHouse - Social Club"